#### Multilevel Monte Carlo methods

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With acknowledgements to many collaborators over the past 10 years

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# Objectives

In presenting the multilevel Monte Carlo method, I hope to emphasise:

- the simplicity of the idea
- its flexibility it's not prescriptive, more an approach
- there are lots of people working on a variety of applications

In doing this, I will focus on ideas rather than lots of numerical results.

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# Monte Carlo method

In stochastic models, we often have

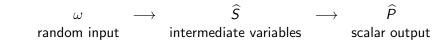
 $\begin{array}{cccc} \omega & \longrightarrow & S & \longrightarrow & P \\ \text{random input} & \text{intermediate variables} & & \text{scalar output} \end{array}$ The Monte Carlo estimate for  $\mathbb{E}[P]$  is an average of N independent samples  $\omega^{(n)}$ :

$$Y = N^{-1} \sum_{n=1}^{N} P(\omega^{(n)}).$$

This is unbiased,  $\mathbb{E}[Y] = \mathbb{E}[P]$ , and the Central Limit Theorem proves that as  $N \to \infty$  the error becomes Normally distributed with variance  $N^{-1}\mathbb{V}[P]$ so need  $N = O(\varepsilon^{-2})$  samples to achieve  $\varepsilon$  RMS accuracy.

# Monte Carlo method

In many cases, this is modified to



where  $\widehat{S}, \widehat{P}$  are approximations to S, P, in which case the MC estimate

$$\widehat{Y} = N^{-1} \sum_{n=1}^{N} \widehat{P}(\omega^{(n)})$$

is biased, and the Mean Square Error is

$$\mathbb{E}[(\widehat{Y} - \mathbb{E}[P])^2] = N^{-1} \mathbb{V}[\widehat{P}] + \left(\mathbb{E}[\widehat{P}] - \mathbb{E}[P]\right)^2$$

Greater accuracy requires larger N and smaller weak error  $\mathbb{E}[\widehat{P}] - \mathbb{E}[P]$ .

My interest was in SDEs (stochastic differential equations) for finance, which in a simple one-dimensional case has the form

$$\mathrm{d}S_t = a(S_t, t) \,\mathrm{d}t + b(S_t, t) \,\mathrm{d}W_t$$

Here  $dW_t$  is the increment of a Brownian motion – Normally distributed with variance dt.

This is usually approximated by the simple Euler-Maruyama method

$$\widehat{S}_{t_{n+1}} = \widehat{S}_{t_n} + a(\widehat{S}_{t_n}, t_n) h + b(\widehat{S}_{t_n}, t_n) \Delta W_n$$

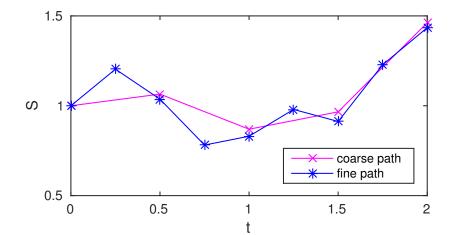
with uniform timestep h, and increments  $\Delta W_n$  with variance h.

In simple applications, the output of interest is a function of the final value:

$$\widehat{P} \equiv f(\widehat{S}_T)$$

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Geometric Brownian Motion:  $dS_t = r S_t dt + \sigma S_t dW_t$ 



Two kinds of discretisation error:

Weak error:

$$\mathbb{E}[\widehat{P}] - \mathbb{E}[P] = O(h)$$

Strong error:

$$\left(\mathbb{E}\left[\sup_{[0,T]}\left(\widehat{S}_t - S_t\right)^2\right]\right)^{1/2} = O(h^{1/2})$$

For reasons which will become clear, I prefer to use the Milstein discretisation for which the weak and strong errors are both O(h).

The Mean Square Error is

$$N^{-1}\mathbb{V}[\widehat{P}] + \left(\mathbb{E}[\widehat{P}] - \mathbb{E}[P]\right)^2 \approx a N^{-1} + b h^2$$

If we want this to be  $\varepsilon^2,$  then we need

$$N = O(\varepsilon^{-2}), \qquad h = O(\varepsilon)$$

so the total computational cost is  $O(\varepsilon^{-3})$ .

To improve this cost we need to

- reduce N variance reduction or Quasi-Monte Carlo methods
- reduce the cost of each path (on average) MLMC

### Two-level Monte Carlo

If we want to estimate  $\mathbb{E}[\widehat{P}_1]$  but it is much cheaper to simulate  $\widehat{P}_0 \approx \widehat{P}_1$ , then since

$$\mathbb{E}[\widehat{P}_1] = \mathbb{E}[\widehat{P}_0] + \mathbb{E}[\widehat{P}_1 - \widehat{P}_0]$$

we can use the estimator

$$N_0^{-1} \sum_{n=1}^{N_0} \widehat{P}_0^{(0,n)} + N_1^{-1} \sum_{n=1}^{N_1} \left( \widehat{P}_1^{(1,n)} - \widehat{P}_0^{(1,n)} \right)$$

Benefit: if  $\hat{P}_1 - \hat{P}_0$  is small, its variance will be small, so won't need many samples to accurately estimate  $\mathbb{E}[\hat{P}_1 - \hat{P}_0]$ , so cost will be reduced greatly.

#### Multilevel Monte Carlo

Natural generalisation: given a sequence  $\widehat{P}_0, \widehat{P}_1, \dots, \widehat{P}_L$ 

$$\mathbb{E}[\widehat{P}_L] = \mathbb{E}[\widehat{P}_0] + \sum_{\ell=1}^{L} \mathbb{E}[\widehat{P}_{\ell} - \widehat{P}_{\ell-1}]$$

we can use the estimator

$$N_0^{-1} \sum_{n=1}^{N_0} \widehat{P}_0^{(0,n)} + \sum_{\ell=1}^{L} \left\{ N_\ell^{-1} \sum_{n=1}^{N_\ell} \left( \widehat{P}_\ell^{(\ell,n)} - \widehat{P}_{\ell-1}^{(\ell,n)} \right) \right\}$$

with independent estimation for each level of correction

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### Multilevel Monte Carlo

If we define

- $C_0, V_0$  to be cost and variance of  $\widehat{P}_0$
- $C_{\ell}, V_{\ell}$  to be cost and variance of  $\widehat{P}_{\ell} \widehat{P}_{\ell-1}$

then the total cost is 
$$\sum_{\ell=0}^{L} N_{\ell} C_{\ell}$$
 and the variance is  $\sum_{\ell=0}^{L} N_{\ell}^{-1} V_{\ell}$ .

Using a Lagrange multiplier  $\mu^2$  to minimise the cost for a fixed variance

$$\frac{\partial}{\partial N_{\ell}} \sum_{k=0}^{L} \left( N_k C_k + \mu^2 N_k^{-1} V_k \right) = 0$$

gives

$$N_{\ell} = \mu \sqrt{V_{\ell}/C_{\ell}} \implies N_{\ell} C_{\ell} = \mu \sqrt{V_{\ell} C_{\ell}}$$

### Multilevel Monte Carlo

Setting the total variance equal to  $\varepsilon^2$  gives

$$\mu = \varepsilon^{-2} \left( \sum_{\ell=0}^{L} \sqrt{V_{\ell} C_{\ell}} \right)$$

and hence, the total cost is

$$\sum_{\ell=0}^{L} N_{\ell} C_{\ell} = \varepsilon^{-2} \left( \sum_{\ell=0}^{L} \sqrt{V_{\ell} C_{\ell}} \right)^{2}$$

in contrast to the standard cost which is approximately  $\varepsilon^{-2} V_0 C_L$ .

The MLMC cost savings are therefore approximately:

- $V_L/V_0$ , if  $\sqrt{V_\ell C_\ell}$  increases with level
- $C_0/C_L$ , if  $\sqrt{V_\ell C_\ell}$  decreases with level

# Multilevel Path Simulation

With SDEs, level  $\ell$  corresponds to approximation using  $M^{\ell}$  timesteps, giving approximate payoff  $\widehat{P}_{\ell}$  at cost  $C_{\ell} = O(h_{\ell}^{-1})$ .

Simplest estimator for  $\mathbb{E}[\widehat{P}_{\ell}\!-\!\widehat{P}_{\ell-1}]$  for  $\ell\!>\!0$  is

$$\widehat{Y}_{\ell} = N_{\ell}^{-1} \sum_{n=1}^{N_{\ell}} \left( \widehat{P}_{\ell}^{(n)} - \widehat{P}_{\ell-1}^{(n)} \right)$$

using same driving Brownian path for both levels.

Analysis gives 
$$\mathsf{MSE} = \sum_{\ell=0}^L N_\ell^{-1} V_\ell + \left( \mathbb{E}[\widehat{\mathcal{P}}_L] \!-\! \mathbb{E}[\mathcal{P}] \right)^2$$

To make RMS error less than  $\varepsilon$ 

• choose  $N_\ell \propto \sqrt{V_\ell/C_\ell}$  so total variance is less than  $rac{1}{2}\,arepsilon^2$ 

• choose *L* so that  $\left(\mathbb{E}[\widehat{P}_L] - \mathbb{E}[P]\right)^2 < \frac{1}{2}\varepsilon^2$ 

### Multilevel Path Simulation

For Lipschitz payoff functions  $P \equiv f(S_T)$ , we have

$$\begin{split} V_{\ell} &\equiv \mathbb{V}\left[\widehat{P}_{\ell} - \widehat{P}_{\ell-1}\right] &\leq \mathbb{E}\left[\left(\widehat{P}_{\ell} - \widehat{P}_{\ell-1}\right)^2\right] \\ &\leq \mathcal{K}^2 \mathbb{E}\left[\left(\widehat{S}_{\mathcal{T},\ell} - \widehat{S}_{\mathcal{T},\ell-1}\right)^2\right] \\ &= \begin{cases} \mathcal{O}(h_{\ell}), & \text{Euler-Maruyama} \\ \mathcal{O}(h_{\ell}^2), & \text{Milstein} \end{cases} \end{split}$$

and hence

$$V_\ell \ C_\ell = \left\{egin{array}{c} O(1), & {
m Euler-Maruyama} \ O(h_\ell), & {
m Milstein} \end{array}
ight.$$

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# MLMC Theorem

(Slight generalisation of version in 2008 Operations Research paper)

If there exist independent estimators  $\widehat{Y}_{\ell}$  based on  $N_{\ell}$  Monte Carlo samples, each costing  $C_{\ell}$ , and positive constants  $\alpha, \beta, \gamma, c_1, c_2, c_3$  such that  $\alpha \geq \frac{1}{2}\min(\beta, \gamma)$  and

i) 
$$\left| \mathbb{E}[\widehat{P}_{\ell} - P] \right| \leq c_1 2^{-\alpha \ell}$$
  
ii)  $\mathbb{E}[\widehat{Y}_{\ell}] = \begin{cases} \mathbb{E}[\widehat{P}_0], & \ell = 0\\ \mathbb{E}[\widehat{P}_{\ell} - \widehat{P}_{\ell-1}], & \ell > 0 \end{cases}$   
iii)  $\mathbb{V}[\widehat{Y}_{\ell}] \leq c_2 N_{\ell}^{-1} 2^{-\beta \ell}$   
iv)  $\mathbb{E}[C_{\ell}] \leq c_3 2^{\gamma \ell}$ 

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# MLMC Theorem

then there exists a positive constant  $c_4$  such that for any  $\varepsilon\!<\!1$  there exist L and  $N_\ell$  for which the multilevel estimator

$$\widehat{Y} = \sum_{\ell=0}^{L} \widehat{Y}_{\ell},$$
has a mean-square-error with bound  $\mathbb{E}\left[\left(\widehat{Y} - \mathbb{E}[P]\right)^2\right] < \varepsilon^2$ 

with an expected computational cost C with bound

$$C \leq \begin{cases} c_4 \, \varepsilon^{-2}, & \beta > \gamma, \\ c_4 \, \varepsilon^{-2} (\log \varepsilon)^2, & \beta = \gamma, \\ c_4 \, \varepsilon^{-2 - (\gamma - \beta)/\alpha}, & 0 < \beta < \gamma. \end{cases}$$

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# MLMC Theorem

Two observations of optimality:

- MC simulation needs O(ε<sup>-2</sup>) samples to achieve RMS accuracy ε. When β > γ, the cost is optimal — O(1) cost per sample on average. (Would need multilevel QMC to further reduce costs)
- When  $\beta < \gamma$ , another interesting case is when  $\beta = 2\alpha$ , which corresponds to  $\mathbb{E}[\widehat{Y}_{\ell}]$  and  $\sqrt{\mathbb{E}[\widehat{Y}_{\ell}^2]}$  being of the same order as  $\ell \to \infty$ . In this case, the total cost is  $O(\varepsilon^{-\gamma/\alpha})$ , which is the cost of a single sample on the finest level — again optimal.

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# MLMC generalisation

The theorem is for scalar outputs P, but it can be generalised to multi-dimensional (or infinite-dimensional) outputs with

i) 
$$\left\|\mathbb{E}[\widehat{P}_{\ell} - P]\right\| \leq c_1 2^{-\alpha \ell}$$
  
ii)  $\mathbb{E}[\widehat{Y}_{\ell}] = \begin{cases} \mathbb{E}[\widehat{P}_0], & \ell = 0\\ \mathbb{E}[\widehat{P}_{\ell} - \widehat{P}_{\ell-1}], & \ell > 0 \end{cases}$   
iii)  $\mathbb{V}[\widehat{Y}_{\ell}] \equiv \mathbb{E}\left[\left\|\widehat{Y}_{\ell} - \mathbb{E}[\widehat{Y}_{\ell}]\right\|^2\right] \leq c_2 N_{\ell}^{-1} 2^{-\beta \ell}$ 

Original multilevel research by Heinrich in 1999 did this for parametric integration, estimating  $g(\lambda) \equiv \mathbb{E}[f(x, \lambda)]$  for a finite-dimensional r.v. x.

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# MLMC work on SDEs

- Milstein discretisation for path-dependent options G (2008)
- numerical analysis G, Higham, Mao (2009), Avikainen (2009), G, Debrabant, Rößler (2012)
- financial sensitivities ("Greeks") Burgos (2011)
- jump-diffusion models Xia (2011)
- Lévy processes Dereich (2010), Marxen (2010), Dereich & Heidenreich (2011), Xia (2013), Kyprianou (2014)
- American options Belomestny & Schoenmakers (2011)
- Milstein in higher dimensions without Lévy areas G, Szpruch (2014)
- adaptive timesteps Hoel, von Schwerin, Szepessy, Tempone (2012), G, Lester, Whittle (2014)

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# **SPDEs**

- quite natural application, with better cost savings than SDEs due to higher dimensionality
- range of applications
  - Graubner & Ritter (Darmstadt) parabolic
  - ► G, Reisinger (Oxford) parabolic (credit derivative application)

$$\mathrm{d}\boldsymbol{p} = -\mu \frac{\partial p}{\partial x} \mathrm{d}t + \frac{1}{2} \frac{\partial^2 p}{\partial x^2} \mathrm{d}t + \sqrt{\rho} \frac{\partial p}{\partial x} \mathrm{d}W$$

with absorbing boundary p(0, t) = 0

Cliffe, G, Scheichl, Teckentrup (Bath/Nottingham) – elliptic

$$abla \cdot \left(\kappa(\omega, x) \, 
abla p\right) = 0$$

where  $\log\kappa(\omega,x)$  is a Gaussian field – Normally distributed at each point, and with a certain spatial correlation

- Barth, Jenny, Lang, Meyer, Mishra, Müller, Schwab, Sukys, Zollinger (ETH Zürich) – elliptic, parabolic, hyperbolic
- ► Harbrecht, Peters (Basel) elliptic
- Efendiev (Texas A&M) numerical homogenization
- ► Heitzinger (TU Vienna) elliptic drift-diffusion-Poisson system

# Engineering Uncertainty Quantification

Simplest possible example:

- 3D elliptic PDE, with uncertain boundary data
- $\bullet$  grid spacing proportional to  $2^{-\ell}$  on level  $\ell$
- cost is  $O(2^{+3\ell})$ , if using an efficient multigrid solver
- 2nd order accuracy means that

$$\widehat{P}_{\ell}(\omega) - P(\omega) \approx c(\omega) 2^{-2\ell}$$
$$\implies \widehat{P}_{\ell-1}(\omega) - \widehat{P}_{\ell}(\omega) \approx 3 c(\omega) 2^{-2\ell}$$

• hence, 
$$\alpha = 2, \beta = 4, \gamma = 3$$

- cost is  $O(\varepsilon^{-2})$  to obtain  $\varepsilon$  RMS accuracy
- this compares to O(ε<sup>-3/2</sup>) cost for one sample on finest level, so O(ε<sup>-7/2</sup>) for standard Monte Carlo

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### Non-geometric multilevel

Almost all applications of multilevel in the literature so far use a geometric sequence of levels, refining the timestep (or the spatial discretisation for PDEs) by a constant factor when going from level  $\ell$  to level  $\ell + 1$ .

Coming from a multigrid background, this is very natural, but it is **NOT** a requirement of the multilevel Monte Carlo approach.

All MLMC needs is a sequence of levels with

- increasing accuracy
- increasing cost
- increasingly small difference between outputs on successive levels

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# Reduced Basis PDE approximation

Vidal-Codina, Nguyen, G, Peraire (2014) take a fine FE discretisation:

$$A(\omega) \, u = f(\omega)$$

and use a reduced basis approximation

$$u \approx \sum_{k=1}^{K} v_k u_k$$

to obtain a low-dimensional reduced system

$$A_r(\omega) v = f_r(\omega)$$

- larger  $K \Longrightarrow$  greater accuracy at greater cost
- in multilevel treatment,  $K_{\ell}$  varies with level
- brute force optimisation determines the optimal number of levels, and reduced basis size on each level

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Multilevel Monte Carlo

# Other MLMC applications

- parametric integration, integral equations (Heinrich)
- multilevel QMC (Dick, G, Kuo, Scheichl, Schwab, Sloan)
- stochastic chemical reactions (Anderson & Higham, Tempone)
- mixed precision computation on FPGAs (Korn, Ritter, Wehn)
- MLMC for MCMC (Scheichl, Schwab, Stuart, Teckentrup)
- Coulomb collisions in plasma (Caflisch)
- nested simulation (Haji-Ali & Tempone, Hambly & Reisinger)
- invariant distribution of contractive Markov process (Glynn & Rhee)
- invariant distribution of contractive SDEs (G, Lester & Whittle)

# Nested simulation

Nested simulation is interested in the estimation of

$$\mathbb{E}\left[g\left(\mathbb{E}[f(X,Y)|X]\right)\right]$$

for independent random variables X, Y.

If each individual f(X, Y) can be sampled at unit cost then an MLMC treatment can use  $2^{\ell}$  samples on level  $\ell$ .

For given sample X, a good "antithetic" estimator is

$$Z_{\ell} = g(\overline{f}) - \frac{1}{2} \left( g(\overline{f}^{(a)}) + g(\overline{f}^{(b)}) \right)$$

where

- $\overline{f}^{(a)}$  is an average of f(X, Y) over  $2^{\ell-1}$  independent samples for Y;
- $\overline{f}^{(b)}$  is an average over a second independent set of  $2^{\ell-1}$  samples;
- $\overline{f}$  is an average over the combined set of  $2^{\ell}$  inner samples.

# Nested simulation

Note that

$$\overline{f} = \frac{1}{2} \left( \overline{f}^{(a)} + \overline{f}^{(b)} \right),$$
$$\implies \overline{f}^{(a)} = \overline{f} + \frac{1}{2} \left( \overline{f}^{(a)} - \overline{f}^{(b)} \right),$$
$$\overline{f}^{(b)} = \overline{f} - \frac{1}{2} \left( \overline{f}^{(a)} - \overline{f}^{(b)} \right).$$

Doing a Taylor series expansion about  $\overline{f}$  then gives

$$Z_{\ell} \approx \frac{1}{2}g''(\overline{f}) \left(\overline{f}^{(a)} - \overline{f}^{(b)}\right)^2 = O(2^{-\ell})$$

which gives  $\alpha = 1, \beta = 2, \gamma = 1$ , and hence an  $O(\varepsilon^{-2})$  complexity.

This has been used for pedestrian "flow" by Haji-Ali (2012) and credit modelling by Bujok, Hambly & Reisinger (2015).

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# Three MLMC extensions

- unbiased estimation Rhee & Glynn (2015)
  - randomly selects the level for each sample
  - no bias, and finite expected cost and variance if  $\beta > \gamma$
- Richardson-Romberg extrapolation Lemaire & Pagès (2013)
  - reduces the weak error, and hence the number of levels required
  - particularly helpful when  $\beta < \gamma$
- Multi-Index Monte Carlo Haji-Ali, Nobile, Tempone (2015)
  - important extension to MLMC approach, combining MLMC with sparse grid methods

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# Randomised Multilevel Monte Carlo

Rhee & Glynn (2015) started from

$$\mathbb{E}[P] = \sum_{\ell=0}^{\infty} \mathbb{E}[\Delta P_{\ell}] = \sum_{\ell=0}^{\infty} p_{\ell} \mathbb{E}[\Delta P_{\ell}/p_{\ell}],$$

to develop an unbiased single-term estimator

$$Y=\Delta P_{\ell'}\,/\,p_{\ell'},$$

where  $\ell'$  is a random index which takes value  $\ell$  with probability  $p_{\ell}$ .

 $\beta > \gamma$  is required to simultaneously obtain finite variance and finite expected cost using

$$p_\ell \propto 2^{-(eta+\gamma)\ell/2}$$
 .

The complexity is then  $O(\varepsilon^{-2})$ .

#### Multi-Index Monte Carlo

Standard "1D" MLMC truncates the telescoping sum

$$\mathbb{E}[P] = \sum_{\ell=0}^{\infty} \mathbb{E}[\Delta \widehat{P}_{\ell}]$$

where  $\Delta \widehat{P}_{\ell} \equiv \widehat{P}_{\ell} - \widehat{P}_{\ell-1}$ , with  $\widehat{P}_{-1} \equiv 0$ .

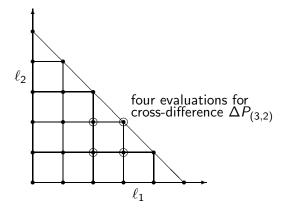
In "2D", MIMC truncates the telescoping sum

$$\mathbb{E}[P] = \sum_{\ell_1=0}^{\infty} \sum_{\ell_2=0}^{\infty} \mathbb{E}[\Delta \widehat{P}_{\ell_1,\ell_2}]$$

where  $\Delta \widehat{P}_{\ell_1,\ell_2} \equiv (\widehat{P}_{\ell_1,\ell_2} - \widehat{P}_{\ell_1-1,\ell_2}) - (\widehat{P}_{\ell_1,\ell_2-1} - \widehat{P}_{\ell_1-1,\ell_2-1})$ 

Different aspects of the discretisation vary in each "dimension" – for a 2D PDE, could use grid spacing  $2^{-\ell_1}$  in direction 1,  $2^{-\ell_2}$  in direction 2

### Multi-Index Monte Carlo



MIMC truncates the summation in a way which minimises the cost to achieve a target MSE – quite similar to sparse grids.

Can achieve  $O(\varepsilon^{-2})$  complexity for a wider range of SPDE and other applications than plain MLMC.

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# Conclusions

- multilevel idea is very simple; key question is how to apply it in new situations, and perform the numerical analysis
- discontinuous output functions can cause problems, but there is a lot of experience now in coping with this
- there are also "tricks" which can be used in situations with poor strong convergence
- being used for an increasingly wide range of applications; biggest computational savings when coarsest (reasonable) approximation is much cheaper than finest
- $\bullet\,$  currently, getting at least 100 $\times\,$  savings for SPDEs and stochastic chemical reaction simulations

#### References

Webpages for my research papers and talks: people.maths.ox.ac.uk/gilesm/mlmc.html people.maths.ox.ac.uk/gilesm/slides.html

Webpage for 70-page Acta Numerica review and MATLAB test codes: people.maths.ox.ac.uk/gilesm/acta/

- contains references to almost all MLMC research

Webpage for MLMC research community: people.maths.ox.ac.uk/gilesm/mlmc\_community.html

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